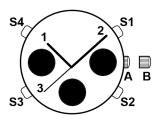
REACTION KENNETH COLE

INSTRUCTION MANUAL

ANALOG-DIGITAL MODELS



- 1. Hour Hand
- 2. Minute Hand
- 3. Second Hand
- S1. Start/stop Button
- S2. Lap/reset Button
- S3. Mode Button
- S4. Light Button

TO SET THE TIME:

- 1. Pull crown out to first click position B.
- 2. Turn crown to set time.
- 3. Push crown back to position A.

DISPLAY MODES:

The watch has three display modes: NORMAL TIME, ALARM (ALM), and CHRONOGRAPH (CHR). To change from one display mode to another, press S3 button once.

TO DISPLAY THE CALENDAR:

In NORMAL TIME mode, press S1 button to display the CALENDAR, which shows day (of the week), month, date, and year.

NOTE: The watch will automatically return to NORMAL TIME mode if ther is no key manipulation after approximately 5 seconds.

TO SET THE TIME AND CALENDAR:

- 1. Press S3 button to selected NORMAL TIME mode.
- 2. Press and hold S2 button for approximately 2 seconds, the second digits will blink.
- 3. Press S1 button to reset the seconds digits to zero.
- 4. Press S3 button once, the minute digits will blink.
- 5. Press S1 button to set the minute digits. Holding down the button will speed up the process.
- 6. Press S3 button once, the hour digits will blink.
- 7. Press S1 button to set the hour digits.
- 8. Follow the same pattern to set the date, month, and year.
- 9. To set the hour format, press S1 button to toggle between 12-hour and 24-hour format. The P.M. indicator may be displayed to indicate

the time period 12:00 P.M. and 11:59 P.M. in 12-hour format.

10. When finished making all the settings, press S2 button to confirm.

TO SET THE ALARM TIME:

- 1. Press S3 button to select alarm mode.
- 2. Press and hold S2 button for approximately 2 seconds, the minute digits will blink.
- 3. Press S1 button to set the minute digits. Holding down the button will speed up the process.
- 4. Press S3 button once, the hour digits will blink.
- 5. Press S1 button to set the hour digits.
- 6. When finished making all the settings, press S2 button to confirm.

TO TURN ALARM AND HOURLY CHIME ON/OFF:

In ALARM mode.

- 1. Press S1 button once to activate daily alarm. Alarm indicator will appear.
- 2. Press again to activate the hourly chime. Chime indicator will appear.
- 3. Press a third time to activate both functions. Both alarm and chime indicators will appear.
- 4. Press a fourth time to deactivate both functions. Both alarm and chime idicators will disappear.

NOTE: The alarm and chime indicators will appear when their respective functions are active.

WHEN AN ALARM GOES OFF:

An alarm tune will be emitted at the designated when the alarm is activated. To stop the tune, press any button.

TO USE THE CHRONOGRAPH (STOPWATCH).

- 1. Press S3 button to select CHRONOGRAPH mode.
- 2. The chronograph will then be displayed in its current state reset, running, or stopped.
- 3. To resume a counting, press S1 button to resume from where it left off.
- 4. To start a new counting, reset the chronograph to zero first. Press S1 button to stop counting, then press S2 button to reset counter to zero.

For the measurement of elapsed time:

- 1. Press S3 button to select CHRONOGRAPH mode.
- 2. Press S1 button to start counting.
- 3. To stop counting, press S1 button once. Press S1 button again to resume from where it left off.
- 4. To start a new counting, reset the chronograph to zero first. Press S1 button to stop counting, then press S2 button to reset counter to zero.

For the measurement of split time:

- 1. Press S3 button to select CHRONOGRAPH mode.
- 2. Press S1 button to start coutning.
- 3. While the chronograph is running, press S2 button once to register a lap. The lap time of the previous lap will be displayed, yet the chronograph is still running in the background. Press S2 button again to display the currently accumulated lap time.
- 4. Repeat the last step until all laps have been registered.
- 5. To reset to zero, press S1 button to stop counting, then press S2 button to reset counter to zero.

TO USE THE BACKLIGHT:

Press S4 button to turn on the blacklight for 3 seconds.